Dental Hygiene Learning Outcomes Obtained Through Computer-Assisted Simulation Modules

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Abstract

Purpose: Education reflecting current knowledge is required for competent health care providers but the number of educators and/or lecture/clinical contact hours are often limited. The purpose of this study was to evaluate the learning outcomes and practicality of interactive simulation modules developed for a computerized learning system in dental hygiene education.

Methods: Twenty-nine Japanese fourth-year dental hygiene undergraduates were given access to five interactive modules, delivered via a learning management system (LMS), for one month. The modules provided virtual clinical settings to take learners through decision-making processes for explaining procedures and treatments, and making appointments in English. Pre- and post-tests and a questionnaire were used to evaluate the knowledge gained and to receive learner’s feedback. Participants were classified into two groups (study group and non-study group), based on their use/non-use of modules made available during the five-week period for statistical analysis.

Results: Post-test scores were significantly higher in the study group (n = 22) than in the non-study group (n = 6), \(p = 0.024\). Post-test scores were also significantly higher than the pre-test scores in the study group \(p = 0.001\). No significant differences in the post- versus pre-test scores were found in the non-study group. The questionnaire response rate of 100% (n = 29) indicated that participants considered the interactive modules, including the system operation, as convenient and beneficial.

Conclusion: Modules made available via a LMS for self-study were beneficial for Japanese undergraduate dental hygiene students in the acquisition of knowledge and skills for clinical decision-making in English.

Keywords: computer-assisted instruction, learning management systems, dental hygiene education, learning outcomes, multimedia, teaching materials

This manuscript supports the NDHRA priority area Professional development: Education (educational models).

Submitted for publication: 3/17/19; accepted:9/13/19.

Introduction

Fundamental skills necessary for clinical treatment must be acquired during the undergraduate or vocational levels of dental hygiene education. Sufficient education for students to reach a successful level of competency is necessary. Computer-assisted learning (CAL) in dental or dental hygiene education has been proven valuable, favorable, and beneficial when used alongside live patient interactions or lecture curricula.\(^1\)\(^-\)\(^6\) The use of CAL is increasing in dental education,\(^1\)\(^,\)\(^7\) and CAL could be an effective teaching strategy for subject areas in which few cases are available for clinical instruction or in areas where insufficient contact hours are reported in dental education.\(^8\)

Educators and clinicians have been developing interactive simulation modules using an original authoring tool (SIMTOOL) developed at the Tokyo Medical and Dental University (TMDU; Tokyo, Japan) since 2003,\(^8\)\(^-\)\(^15\) and over 100 dental simulation learning modules have been published.\(^16\)\(^-\)\(^18\) The use of CAL has recently been investigated on domestic and international levels, and the feedback for the modules and CAL has been shown to be positive (data unpublished).

Computer-assisted learning simulation training modules for dental hygienists and dental hygiene students using SIMTOOL has been developed to provide learning oppor-
tunities in subject areas where case availability is limited since 2005. Additional focus areas include situations where clinical education reflecting the current knowledge and trends is required but the number of educators and/or lecture/clinical contact hours are limited. In response to this need, a new series has been created to assist dental hygienists and dental hygiene students in acquiring clinical decision-making and communication skills in the English language in preparation for future clinical settings. Proficiency in English will become essential for healthcare professionals to be able to communicate with an increasing number of international patients. Communication skill acquisition in both Japanese and English is an important issue in dental hygiene education in Japan, yet the materials, training hours, and educators remain limited. This English language communication series has gained positive evaluation from learners in regards to content and system operation, however, the learning outcomes and overall usefulness of the content have not been investigated. The purpose of this study was to evaluate the learning outcomes and practicality of interactive basic English conversation simulation modules developed for a Computer Learning System (CLS) in dental hygiene education.

Methods

Study population

This study was approved by the Dental Research Ethics Committee of Tokyo Medical and Dental University (TMDU; approval no. 968; Tokyo, Japan). During a five-week period (April 4 - May 9, 2016), all 29 fourth-year undergraduate dental hygiene students from the School of Oral Health Care Sciences at TMDU were given access to five interactive modules (Basic English Conversation Practice for Dental Hygienists) for self-learning via a LMS (WebClass; Data Pacific (Japan) Ltd., Tokyo, Japan). Students were familiar with the function of e-learning modules from previous LMS experiences.

Assessment tools

Baseline English language communication skills were assessed with a pre-test on the first day the learning modules became available (April 4, 2016). A post-test was administered on May 9, 2016, at the conclusion of the five-week study period. The pre- and post-tests consisted of 10 multiple-choice listening-type questions (10 points per question). Questions were based on a case study of an English-speaking patient who called to make an appointment, and subsequently presented to the clinic to learn how to brush and floss. The degree of difficulty between pre- and post-tests was consistent, and both tests covered the same situation. Post-test items were rewritten and re-recorded with slight differences to decrease the possibility of increased score due to memorization.

A questionnaire was also distributed via the LMS at the conclusion of the study period to assess the learners’ self-perception of their field of study knowledge, the materials’ influence on their learning and their usefulness outside of the classroom, the learners’ eagerness and interest in the content, and ease of operation for CAL. Responses to questions (Q1-Q8) were on a four-point Likert scale and the opportunity to provide open-ended comments was provided on Q9. Informed consent was given via the LMS prior to beginning the questionnaire.

Interactive modules and e-learning system

Five educators who were either native Japanese or English speakers with backgrounds in periodontology, operative dentistry, dental hygiene, dental education, or nursing science, authored the interactive modules using SIMTOOL and Microsoft Moviemaker 2.6 (Microsoft; Redmond, WA, USA). SIMTOOL requires no computer-programming knowledge, making it easy for clinicians or educators to develop interactive learning modules without any Internet technology expertise. Quality of the learning modules was assured in two stages: first, by members of the Educational Simulation Production Subcommittee, consisting of healthcare professionals representing most dental specialties, established under the TMDU Dental Educational Committee and; second, by two reviewers, based on content, interactivity, online user-friendliness, and efficacy of multimedia usage in the scenario.

The interactive modules provided learners a self-paced, independent learning opportunity to practice with cases covering telephone requests for regular and emergency treatment appointments (modules 1–3), tooth brushing (module 4) and flossing instruction (module 5). The modules provided virtual clinical settings or experiences to take learners through decision-making processes for making appointments and for explaining procedures and treatments by having them choose the correct answer from multiple-choice questions in English. An example of the learner’s view is shown in Figure 1. Instructors were able to insert situations or other information in audio/visual format into the three windows on the upper half of the screen. Photos or video clips from actual clinical scenes, X-rays, explanatory notes, dental formulae, and/or recorded voices/sounds could be uploaded to these windows. Each window could also be enlarged by selecting an icon at the bottom right corner. Learners could listen to conversations or sounds related to the situation by clicking the “play” button at the bottom left corner of the window. Instructions and multiple-choice questions could be found on the lower half of the screen. To assist learners’ in practicing listening skills on simulated real-life situations,
the multiple-choice answers for the conversations were not displayed. Once the learners selected and confirmed their choice, the next page would display their answer and explanatory notes as to the appropriateness of that choice (Figure 1). All multiple-choice answers and explanatory notes were shown in this area. It was possible for learners to review all questions, and correct answers with explanations after completing the module (Figure 2). The authors were able to assign a score for each question, based on the difficulty level, with a maximum score of 100 for each module.

Figure 1. Screen examples show learners’ view. Lower screen illustrates what appears after the learner selects an answer. The answer and explanatory notes show either why the choice is correct or in error.

Utilization of modules

Students’ self-study times were recorded via the LMS; data included their access period, access number, and score for each material. Based on this data, participants were classified into two groups (study group and non-study group), based on their use/non-use of the modules within the five-week access period. Inclusion criteria for the study group was that they accessed all modules for more than one minute each; the remaining students were categorized into the non-study group.

Statistical analysis

The pre- and post-examination scores and the differences in score for each student were analyzed by the Mann–Whitney U test and the Wilcoxon signed-rank test, respectively, using SPSS Statistics for Windows, Version 23.0 (IBM Corp.; Armonk, NY). In the study group, the number of self-study access times for each module, between participants whose scores increased and participants whose scores either remained the same or decreased, were analyzed based on the Mann–Whitney U test.

Results

Questionnaire

Twenty-nine students used the modules and all 29 answered the post-questionnaire for a response rate of 100% (Figure 3). Of the respondents, 97% agreed/somewhat agreed that they learned a lot from the modules (Q2), 93% considered that the module content would be useful/somewhat useful for them in the future (Q3), and 52% responded they had the level of professional knowledge contained in the modules (Q1). Ninety percent of respondents answered favorably to continuing learning with the modules (Q6), 79% of respondents expressed a desire to continue learning with more simulation modules (Q5), and 86% of respondents expressed
a desire to take a class on the content covered in the modules (Q4). Respondents’ general comments are shown in Table I.

**Pre- and post-test results**

A total of 28 of the 29 students took the post-test. Out of a possible score of 100 points, the average pre-test score was 45 points with a median of 40 points and the average post-test score was 66 points with a median of 75 points. The study group (n = 22), participants who accessed all of the modules over the five-week period, had an average score of 48 points and a median of 40 points on the pre-test, whereas the post-test average score was 71 points with a median score of 80 points.

The non-study group (n = 6), participants who chose not to use the modules, had an average pre-test score of 33 points and a median score of 40 points on the pre-test, whereas the post-test average score was 71 points with a median score of 80 points. Post-test questions 7 and 8 had a low percentage of correct answers for both the study and non-study groups (29% and 46%, respectively); question 9 had 54% correct responses. The remaining questions had more than 60% correct answers, regardless of the group (Figure 4).

The post-test scores were significantly higher for participants who utilized the modules to study, compared to participants who did not (p = 0.024). Participants in the study group scored significantly higher on the post-test than they scored in the pre-test (p = 0.001). There were no significant differences between the post- and pre-test scores for the non-study group.

There were no significant differences in the study group on the number of times each module was accessed between

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**Table I. General comments for interactive modules of Basic English Conversation Practice for Dental Hygienists**

<table>
<thead>
<tr>
<th>Favorable Comments</th>
<th>n=29</th>
</tr>
</thead>
<tbody>
<tr>
<td>The sound was clear and it was easy to understand.</td>
<td></td>
</tr>
<tr>
<td>The talking speed was appropriate.</td>
<td></td>
</tr>
<tr>
<td>It was good that we can check the answer immediately.</td>
<td></td>
</tr>
<tr>
<td>As all the meanings of words or translations did not appear, I thought that it would be beneficial for me to look them up myself after.</td>
<td></td>
</tr>
<tr>
<td>It was good that we could listen to the questions again in the explanatory page.</td>
<td></td>
</tr>
<tr>
<td>It was good to understand the flow of English sentences.</td>
<td></td>
</tr>
<tr>
<td>As I could learn while listening, I thought it was realistic and beneficial for studying.</td>
<td></td>
</tr>
<tr>
<td>It was easy to understand.</td>
<td></td>
</tr>
<tr>
<td>With the listening function included, I could study easier than using a CD and paper medium.</td>
<td></td>
</tr>
<tr>
<td>It was good that we could repeat the audio many times.</td>
<td></td>
</tr>
<tr>
<td>I could read the words/letters very clearly and it was easy to use.</td>
<td></td>
</tr>
<tr>
<td>Pictures helped me to understand easily.</td>
<td></td>
</tr>
<tr>
<td>It was particularly good to listen to the conversation repeatedly along with the explanations. I would like to get used to listening to words so I can understand the patients’ conversation quickly.</td>
<td></td>
</tr>
</tbody>
</table>

| Unfavorable Comments                                                                 |      |
| Not only do I want to improve my listening skill, I also want to be able to speak English. It was a bit difficult to see the appointment chart, as it was blurry. |      |
| When using, I couldn't START the program sometimes. I want to have Japanese translations, not only a rough explanation. |      |
| On some PCs, it was hard to see the pictures, as their size was very small. I want to have the Japanese translation for every question in the explanatory page. In addition, I want to have more direct explanations for non-correct answers. |      |
| I want to have the explanations in Japanese.                                       |      |
| I thought that it was better if the explanations were more detailed.               |      |
| The sound in the first parts was low.                                              |      |
| Other                                                                              |      |
| As it is difficult to study English by myself, it was nice to have them as a study subject. |      |
| Nine no answer/ nothing particular                                                |      |
the pre-test activity itself could be considered practice and improved the students’ skills. The pre- and post-tests had been re-written and re-recorded, to cover the same clinical situations with slight differences while maintaining the same level of difficulty in anticipation of the possible effect of the test activity alone influencing the outcome. In addition, the test results suggest that the learners are not able to maintain their skills or knowledge for more than 6 months, as these simulation modules were made available to five of the 28 students one year earlier (August 2015). Following that session, no access was recorded until the beginning of the current study. Even with the prior exposure to the modules, no significant differences in the pre-test scores were demonstrated between participants with previous experience (Mann–Whitney U test; p > 0.05). This finding indicates that previous experience without continuous use, had no effect on test scores. This short-term outcome may be derived from the study style and the subject itself. Students did not have many opportunities to study dental English at the university level and have stopped studying the language before acquiring competence. Some reports indicate that dental hygiene students in Japan consider English as difficult to learn. While 98% of the participants who responded that they considered the ability to communicate in English as important for dental hygienists, English has been noted as a problem or concern in slowing down international exchanges. This factor was one reason behind the development of this series of modules.

The low percentage of correct answers to pre- and post-test questions 7 and 8 also reflected participant’s difficulty in understanding English. For these questions, participants had to distinguish between English pronunciations that sounded the same as if they were printed in Japanese kana characters and included the usage or choice of verbs that are always difficult for non-native speakers.

English is indispensable for healthcare professionals and is the most frequently used language in the clinical setting when the patients’ native language differs from that of the dental hygienist. However, English language education for healthcare workers in Japan is still in the improvement stage making communication skill acquisition in English an urgent challenge. Therefore, aspects of English as a second language (ESL) should be included in CAL simulation modules. In addition to emphasizing proficiency in various aspects of English, this series also emphasized the clinical decision-making process. The modules had components requiring clinical knowledge, experience, and decision-making skills (e.g. tooth brushing instruction) similar to other clinical simulation modules, with the added
Virtual patient simulations have been designed for the acquisition or promotion of critical reasoning skills as a part of the development of treatment competencies when the number of live patient encounters is insufficient. The use of patient simulation is especially beneficial in fields that require many hours of study or that have manpower shortages, which can occur in dental hygiene education. Decision-making skills in English for dental professionals is a good example where self-study with computer-assisted simulation modules might be a solution strategy.

Communication skills are very important for the dental hygiene profession; especially for professionals employed in hospitals or clinics with a high number of international patients. The nature of dental hygienists’ responsibilities may require them to use a wider range of communication skills, as compared to other dental professionals. Therefore, acquiring communication skills in English is indispensable. However, opportunities for acquiring these skills are limited in Japan and the logistics of providing them is problematic for many educational institutions. Additional advantages of CAL simulation modules includes instant feedback and the ability for students to study independently on their own schedule from wherever they have a computer and Internet access. The learning modules used in this study conform to the Sharable Content Object Reference Model (SCORM) 1.2 standards; thus, they can be directly incorporated into the LMS of any commercially available e-learning platform at any educational institution.

Acquiring the level of technical knowledge and dental English necessary for use in a clinical setting takes ongoing practice. Before reaching that level, maintaining the skill and knowledge may be difficult without any supporting tools or study opportunities. Further research is needed to investigate learning outcomes in actual clinical settings after a designated period of use of simulated instruction. Limitations of this study include its small cohort. Future studies should use a larger cohort, and collaborate with other universities over a longer period of time. In addition, the pre- post-test focused on evaluating the acquired knowledge; another examination method should be included for skill and attitude acquisition.

Conclusion

Competence in fundamental clinical skills must be acquired during undergraduate dental hygiene education. CAL simulation modules can be designed into the curricula to assist students in acquiring specific skills that are a part of their competencies. Modules made available through a LMS were shown to be beneficial for Japanese undergraduate dental hygiene students in the acquisition of knowledge and skills for clinical decision-making in the English language.

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